

SANDRINGHAM YACHT CLUB

RACING RULES NIGHT

You will be presented with 10 scenarios depicting common situations in club racing at SYC. The scenarios each involve a dispute between two boats about how the rules apply.

You can assume that there is a valid protest which you, as the protest committee, must decide.

Your decision could be that no rule was broken, in which case neither boat would be penalised or to find that one or more rules were broken and penalise one or both boats. Tick the applicable box to indicate who you would penalise and write the rule number if you know it.

Scenario

Rules broken

1. **Start – Boat End.** Yellow tries to pass between Blue and the committee boat. There is contact with Blue which breaks one of Yellow's guardrail stanchions.

Penalise: Neither Blue Yellow Both

2. **Tacking.** Yellow hails that she is tacking and immediately begins to tack. Blue immediately alters course to avoid Yellow and passes astern of her.

Penalise: Neither Blue Yellow Both

3. **Beat - close cross.** Yellow hails 'starboard!' and Blue hails back 'hold your course!'. Yellow believes that Blue will not cross clear ahead and bears away to avoid her.

Penalise: Neither Blue Yellow Both

4. **Obstruction.** Yellow hails Blue for room to tack to avoid Green but Blue hails back that she could just as easily pass astern of Green. Yellow hails again but there is no response.

Penalise: Neither Blue Yellow Both

5. **Windward mark – stb rounding.** Yellow hails 'starboard' and Blue ducks her. Blue luffs inside Yellow to lay the mark. Blue prevents Yellow from completing her tack.

Penalise: Neither Blue Yellow Both

6. **Windward mark – port rounding.** Approaching the mark, Blue tacks on to starboard and Yellow luffs to avoid her. There is no contact.

Penalise: Neither Blue Yellow Both

7. **Run v Beat.** Blue is sailing downwind and on a converging course with Yellow sailing upwind. Yellow alters course to avoid Blue.

Penalise: Neither Blue Yellow Both

8. **Leeward mark – starboard rounding.** Approaching the mark, Yellow hails 'starboard' and Blue then alters course to pass astern of Yellow.

Penalise: Neither Blue Yellow Both

9. **Leeward mark – port Rounding.** Approaching the mark, Yellow hails that she will need room. Blue alters course and hails 'no overlap'. Yellow again hails for room and Blue hails 'no room'.

Penalise: Neither Blue Yellow Both

10. **Reach.** On the last leg Blue overtakes Yellow to windward and Yellow luffs. Blue then bears away to leeward of Yellow. Blue then luffs and Yellow responds. Blue then bears away to the finish.

Penalise: Neither Blue Yellow Both